

## CURRICULUM OVERVIEW Art

	AUTUMN 1	AUTUMN 2	SPRING 1	SPRING 2	SUMMER 1	SUMMER 2
	THE BIG QUESTIONS	THE BIG QUESTIONS	THE BIG QUESTIONS	THE BIG QUESTIONS	THE BIG QUESTIONS	THE BIG QUESTIONS
YEAR 11	<p><b>Fantastic and Strange Final Piece (AO1,2,3,4)</b> How can we create artwork in the style of selected artists? How can we successfully experiment with materials, generate, and refine ideas? How can we produce a concluding piece combining the styles of at least 2 artists?</p>		<p><b>ESA- Externally Set Assignment- AQA- Select from a list of starting points (AO1, 2, 3, 4)</b> How can we analyse the work of an artist? How can we create work inspired by an artist? How can we experiment with materials? How can we evaluate outcomes and use this to inform our decision making? How can we develop our own ideas?</p>			
YEAR 10	<p><b>Natural Forms (Introduction) AO1, 2, 3 and 4</b> How can we successfully record natural forms through observation? How can we successfully work in the style of artists selected? How can we successfully experiment with materials, generate, and refine ideas?</p>		<p><b>Fantastic and Strange- Select from list of starting points (AO1,2,3,4)</b> How can we analyse the work of artists? How can we create contrast themed work inspired by the artwork of others? How can we experiment with materials? How can we evaluate outcomes and use this to inform our decision making? How can we develop our own ideas? How can we create a concluding piece combining the styles of at least 2 artists?</p>			
YEAR 9	<p><b>Text in Art</b> What is a calligram?  How can we create image and text artwork in the style of an artist?  What is an illuminated letter?  <i>Michael Volpicelli</i> <i>Celtic Art</i>  GRAPHIC DESIGN ILLUSTRATION TYPOGRAPHER</p>	<p><b>Street Art</b> What are the origins of street art?  How has street art been used to express social messages about factors such as the environment, politics and the economy?  <i>Blu</i> <i>Keith Haring</i>  FINE ART GRAPHIC DESIGNER FASHION DESIGNER</p>	<p><b>Identity (Still Life)</b> What does still life mean? What does vanitas mean? How have artists explored identity through objects? How can take inspiration from the work of others to produce our own artwork?  <i>Audrey Flack</i> <i>Frida Kahlo</i> <i>Jim Dine</i> FINE ART</p>	<p><b>Identity (Portraits and figure)</b> How can we use the grid method to produce an accurate portrait? How have artists explored cultural identity through portraiture? How can we create work in response to an artists' work? <i>Hayden Williams</i> <i>Kehinde Wiley</i> <i>Delita Martin</i></p>	<p><b>Surrealism</b> What is surrealism?  How can we create surreal artwork inspired by artists?  How can we use collage to develop our ideas?  <i>Salvador Dali</i> <i>René Magritte</i> <i>Caitlin Hackett</i>  FINE ARTIST ILLUSTRATION</p>	<p><b>Surrealism (Issue Based)</b>  How have artists explored issues such as mental health in their artwork?  How can we create work in response to an artist?  <i>Peony Yip</i> <i>Shawn Coss</i> <i>Loui Jover</i> <i>Alexander McQueen</i></p>

				FASHION ILLUSTRATION TEXTILES		ART THERAPY ILLUSTRATION
YEAR 8	<p><b>Portraits</b></p> <p>How can we apply proportion guidelines to draw an accurate portrait? How can we use tone to create the illusion of three dimensions? What does 'chiaroscuro' mean?</p> <p>Leonardo da Vinci M.C. Escher Chuck Close Barbara Walker FINE ART THEATRE DESIGN</p>	<p><b>Portraits</b></p> <p>What does 'Expressive' mean in art? How have artists used symbolism in their artwork? What is Cubism? How can we create a Cubist style portrait?</p> <p>Jean- Michel Basquiat Pablo Picasso Alim Smith Gabe Weis FINE ART</p>	<p><b>Popular Culture (Food)</b></p> <p>How have artists explored popular culture in their artwork?  What is photorealism?  What does composition mean?</p> <p>Georgina Luck James Rosenquist Patrick Caulfield GRAPHICS MARKETING ILLUSTRATION</p>	<p><b>Popular Culture (Sustainable Sculpture)</b></p> <p>How can we record form using collage materials?  How can we use recycled materials to record form?</p> <p>Nancy Standlee Patianne Stevenson Wayne Thiebaud SCULPTURE FINE ART</p>	<p><b>Perspective</b></p> <p>What is one- point perspective? How can we use tone to create the illusion of depth in our artwork? How can we use mark making to create the illusion of depth and record texture?</p> <p>Vincent Van Gogh Laura Oldfield Ford FINE ART ARCHITECTURE DESIGN</p>	<p><b>Perspective</b></p> <p>How have artists recorded different styles of architecture in their work? What is sgraffito? What are the features of Fauvist artwork? How can we create a fauvist style landscape?</p> <p>Ian Murphy (Gothic) Paul Kenton- (Renaissance) André Derain FINE ART</p>
YEAR 7	<p><b>The Natural World (Formal Elements)</b></p> <p>What does 'observation' and 'form' and 'blending' mean? What is tone and why do we use it in our drawings? What does 'chiaroscuro' mean? Angelina Pischikova Karl Blossfeldt Carravagio Yayoi Kusama FINE ART GRAPHICS PACKAGING DESIGN</p>	<p><b>The Natural World (Formal Elements)</b></p> <p>What are primary, secondary, and tertiary colours? What are tints and shades? How can we use colour to record form? What is a complementary colour scheme? How can we blend colours? Paul Cezanne Georgia O'Keeffe Henri Matisse FINE ART</p>	<p><b>Around the World (Pattern and Texture)</b></p> <p>What is mark making? How can we record texture in our drawings and paintings? How have artists and different cultures explored pattern in their work? Henry Moore Abby Diamond Islamic Art William Morris FINE ART SURFACE DESIGN</p>	<p><b>Around the World (Pattern and Texture)</b></p> <p>How have artists and cultures explored pattern? How have artists explored their identity through their use of patterns in their artwork? How can we work in the style of an artist? Yinka Shonibare Beatriz Millhazes Yellena James Victoria Villasana PATTERN AND SURFACE DESIGN</p>	<p><b>Mythical Creatures (2D)</b></p> <p>What is a mythical creature? How can we use collage materials to generate hybrids? What is monoprinting? What is a sculpture?</p> <p>Mythical Creatures Mateo Pizaro Gargoyles Grotesques</p> <p>ARCHITECTURE SCULPTURE</p>	<p><b>Mythical Creatures (3D)</b></p> <p>How have sculptors and designers taken inspiration from the natural world?  How can we use recycled materials to create a sculpture?  How can we manipulate materials to create a mythical creature?</p> <p>Gothic Architecture Gargoyles SCULPTURE DESIGN</p>