



Course Information – September 2011

Course Title GCSE D&T GRAPHIC PRODUCTS

Level 2

Awarding Body AQA

What is the content of the course?

The aim of the course is to engage learners in the processes of design and technology so that they develop as independent and effective learners. Designing and making skills are developed through a range of practical, hands-on activities, creating design folders and 3D products. Analysis and evaluation techniques are also taught. Materials are investigated along with hand drawn and computer based skills (Photoshop and CorelDraw). Industrial processes, manufacturing and sustainability are also considered.

How is the course assessed?

	%	Details:
End of course exams	40	A two hour design project with some factual questions.
Modular exams		
Controlled Assessment	60	This takes the form of a 45 hour extended project.
Portfolio		

How is this course delivered?

Year 10 concentrates on short, focused practical tasks designed to develop the skills required. The assessment within this part of the course does not contribute to the GCSE grade. Mock exams are taken twice, once in Year 10 and once in Year 11.

Year 11 concentrates on producing the design folder and 3D outcomes which are formally assessed for the final GCSE grade. The focus then shifts to preparation for the examination in June.

What are the entry requirements?

Level 5 or above in D&T at KS3 is desirable.

What skills are useful for success on this course?

Creativity and problem solving skills are required with moderate literacy skills. Competent drawing and computer skills are also required. An inquisitive mind would be an advantage.

What opportunities will success on this course give me?

The qualification would provide excellent routes into all aspects of design and art, with links to engineering and manufacturing. This could be through A levels, Diplomas, BTECs at Level 3.